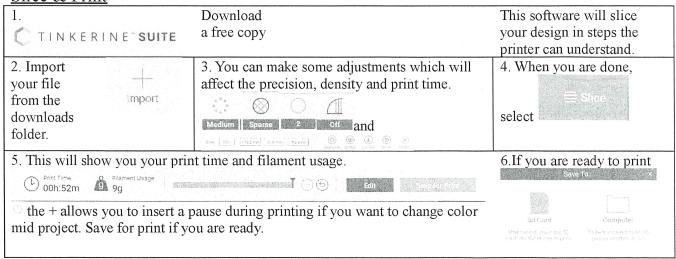
## 3 D Printing - Quick Reference

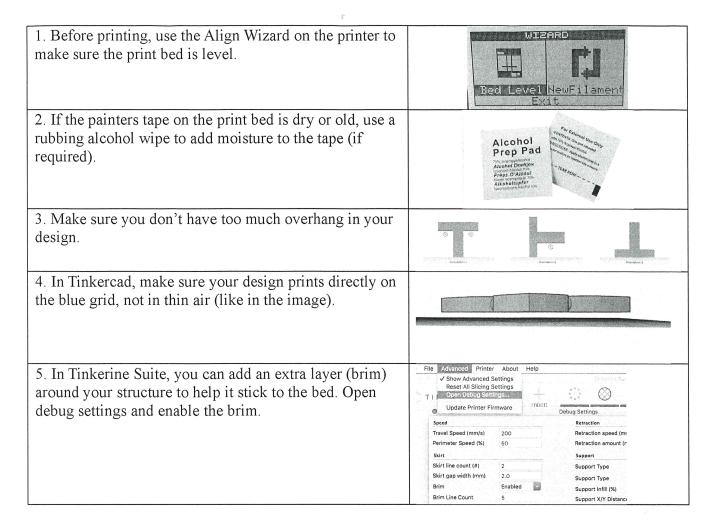
Design & Prototype 2. The first time you open Tinkercad, 3. In the drop down 1. Go to a few simple lessons with appear. lesson menu, select www.tinkercad.com 1 - Learning the Move x Exit Lesson to 2 - Position the Shap **WON NIOC** skip the lessons. 3 - Congratulations! Learning the Moves **x** Exit Lesson Educator / Student /Individual 6. Use various solids to design your 5. Click on the strange name to Click on your rename your creation. 3 D objects. Simply drag and drop. 2 Michel Brave Bigery-Rottis profile at the top right corner and Profile i Menard. + New to start 7. Any shape can be 8. Measurements on the grid are in 9. You can adjust the dimensions by millimeters. The blue outline = 1cm clicking on the white squares that appear or 10 mm. on each shape. A solid solid or a hole 10. Rotate the 11. This toolbar is quite useful to 12. When you cube on the top align, group, ungroup, or flip objects. are done, left to see your select objects from different angles. Align (L) Select STI 13. Your design 14. At this point, you will need to open the slicer software will be saved in TINKERINE" SUITE the downloads folder.

Slice & Print



Take your SD card to the 3D printer and print your design.

Success Tips



## Learn More



## **Challenges**

